

	● EXPLORE WORLDBUILDING I 6 ECTS					TECHNIQUE I 3 ECTS			BASICS I 15 ECTS			● BROADEN WORLDBUILDING II 6 ECTS			ANIMATION II 6 ECTS			BROADEN OR DEEP 9 ECTS			CLOSED SUBJECT 6 ECTS														
	Ideation 1- and 3-Picture-Stories Experimental Basics					Artskills Sound I Videotechnique			Animation I 2D Animation			Project I StopMotion			CGI I			Concept Art, Script Basics II, 2D, CGI, Stop Motion			CGI, 2D, Stop Motion, Sound II			+Colabor Crosscurricular Offers			Experimental Animation Expanded Animation I								
● STORY AND DIRECTING	Short Formats 1-frame / 3-frame Stories Basic Principles of Dramaturgy					Basics Sound Basics Video Editing			Narration by Animation			Writing, Implementation Storyboard Teamwork			CGI I			Research of a World Synopsis Storyboard Script Plot			Narration by Animation						Experiment Principals of Projecting Formats								
● ARTWORK	Image Composition in 1- and 3-picture Stories Visualising Film Ideas by Thumbnail Storyboards					Drawing Skills Basics Character-Design			Variable image composition through movement			Character Design Set Design Image Composition Camera			Modeling Camera Positions Simple Colour and Texture									+Colabor: Course Dependent			Analogue Film Design Large Formats								
● ANIMATION	Animatic								12 Principals of Animation			Straight Ahead Animation Animation in Space			Simple Animations in CGI												Practices								
● TECHNOLOGY	Paper and Pencil Dragon Frame Linester					Basics Da Vinci (Film Editing) Basics Reaper (Sound Editing)			Paper and Pencil Dragon Frame Linester TV Paint			Digital: Dragon Frame Analogue: Basics Puppet- and Set Building Basics Lighting			Blender						2D: TV Paint CGI: Modelling Rigging etc. Stop Motion: Adv. Puppet Building / Set Building			2D: TV Paint CGI: Blender Stop Motion: Motion Control Voluntary: After Effects						CGI Basics III: Modeling / Texturing / Rigging Light-Shading-Rendering			Analogue Materials Mapping Software		
● SOUND						Basic Sound Design			First Steps Sound and Animation			Sound design for this project									Sound Design for 3rd Year Graduation Projects									Sound in Space Found Footage					
THEORY ECTS 3												THEORY ECTS 3																							
● SPEC. THEORY: ANIMATION-SPECIFIC NARRATIVE AND DESIGN						● THEORY WEEK 1: POLITICAL ANIMATION, PROPAGANDA, + MODULES (ISA / FOCUS) ECTS 2/3						● THEORY WEEK 2: ELECTIVE						● THEORY WEEK 3: RESEARCH METHODS FOR WORLD BUILDING						● THEORY WEEK 4: ELECTIVE						● EXCURSION ANNECY					
WRITING WORKSHOP II ECTS 1												WRITING WORKSHOP I ECTS 1																							

	● IMPLEMENT SPECIALISATION 3 ECTS					PROJECT 21 ECTS					● DEEPEN ELECTIVE DEEPENING 9 ECTS					BROADEN OR DEEP 9 ECTS					● ANTICIPATE OPEN SUBJECT MODULE 6 ECTS																								
	CHOICE 2 OF 5:					Preproduction Production Producing Presentation					Expanded Animation II VFX II Experimental Narration					+Colabor Crosscurricular Offers					Motion Graphics Unity and Blender White Card																								
● STORY AND DIRECTING	1 Dramaturgy in Short Formats, Leading a Team					Story II Dramaturgy in Short Formats, Leading a Team					Over All: Pitching, Client Communication, Teamwork, Story, Storyboard, Animatic, Project Management, Producing					Narration in Large Formats Commissioned Work					Music clip Directing					Short Format Experi- mental Narrations Experimental Writing					Info-based storytelling					Description of Settings									
● ARTWORK	2 Character Design, Background Design, Layout					Concept Art II Character Design, Background Design, Layout					Over All: Concept Art, Factsheet, Moodboard, Character Design, Turnaround, Thumbnails, Set Design, Environment Design, Storyboard, Layout, Designing via Technology					Concept Art for Large Formats Abstractions					Concept Arts in Combination of Real Action Shots and CGI					Experiment Based Ideation					+Colabor: Course Dependent					Motion Design / Typography on Screen					Basic Design in VR				
● ANIMATION	3 Physicality of Movement, Psychology of Movement, Secondary Action, Acting, Body Language, Facial Expressions, Gestures					Animation III Physicality of Movement, Psychology of Movement, Secondary Action, Acting, Body Language, Facial Expressions, Gestures					Over All: Narration by Animation Division of Work Time Management					Economical Animation					Project-depending					Open										Animated Typography					Real-time Ani- mation				
● TECHNOLOGY	4 Compositing in Nuke or After Effects					VFX I Compositing in Nuke or After Effects					Over All: Implementing and broaden technology skills					Open, After Effects					Nuke Houdini					Project-depending, Analogue and Digital					Industry Link: 2D: ToonBoom CGI: Maya Stop Motion: Motion Control					Software open					Unity and Blender				
● SOUND	5 Foley, Mixing, Mastering					Sound III Foley, Mixing, Mastering					Over All: Narration with Sound, cooperation with composers					If applicable: Sound Design					If applicable: Sound Design					If applicable: Sound Design					Coworking at Graduation Projects					If applicable: Sound Design					Basic Sound Design if Needed				
THEORY ECTS 3												THEORY ECTS 3																																	
● BASIC OF FILM LANGUAGE						● INTRODUCTION TO SCIENTIFIC WRITING						● THEORY WEEK 5: ELECTIVE						● ANIMATION & REALISM EXCURSION INTO ART HISTORY AND VFX						● THEORY WEEK 6: SEMINAR WORD						● THEORY WEEK 7: ELECTIVE															
WRITING WORKSHOP II ECTS 1												+ MODULES (ISA / FOCUS) ECTS 2												FOR EXCHANGE STUDENTS: EXCHANGE LOGBOOK II ECTS 6						WRITING WORKSHOP III ECTS 1						FOR EXCHANGE STUDENTS: EXCHANGE LOGBOOK II ECTS 6									

	● EXECUTE					FOCUS					EXECUTE					PUBLISH									
	PREPRODUCTION 15 ECTS					ELECTIVE SKILLSET 9 ECTS					BA PRACTICAL THESIS 21 ECTS					BA WRITTEN THESIS 6 ECTS									
	Project Development					Concept Art, Storyboard, Decoupage, Story, Animation, VFX										PRESENTATION 3 ECTS									
● STORY AND DIRECTING	Story Team Building					Budget, Financing Storyboard / Animatic					tbd. / variable														
● ARTWORK	Production Design					Storyboard / Animatic					tbd. / variable														
● ANIMATION						Breakdown					tbd. / variable														
● TECHNOLOGY						Kitsu					tbd. / variable														
● SOUND	1st Sound Concept					Layout Sound for Animatic					tbd. / variable														
THEORY ECTS 3												THEORY ECTS 3													
● DEVELOPMENT OF WRITTEN THESIS						● IF NECESSARY: ELECTIVE						WRITING WORKSHOP IV ECTS 1						+ MODULES (ISA / FOCUS) ECTS 2							